

Scope and Sequence: 30-Hour Option

Units							Hours	
Getting Started Tutorial Activities (located within either SPIKE Essential or WeDo 2.0 App)							2	
WeDo 2.0 Tutorials								
Glowing Snail		Milo the Science Rover		Milo's Motion Sensor		Milo's Tilt Sensor		
SPIKE Essential Tutorials								
The Motor	The Motor T		ine i iant i		Color Built-In G nsor Senso		' I WOOD DIOCKS	
Guided Experience: Engineering Notebook Sessions 1-12							12	
Session 1 (see guidebook)							1	
Session 2 (see guidebook)							1	
Session 3 (see guidebook)							1	
Session 4 (see guidebook)							1	
Session 5 (see guidebook)							1	
Session 6 (see guidebook)							1	
Session 7 (see guidebook)							1	
Session 8 (see guidebook)							1	
Session 9 (see guidebook)							1	
Session 10 (see guidebook)							1	
Session 11 (see guidebook)							1	
Session 12 (see guidebook)							1	
Festival							4	
Skill Building: (Choose either SPIKE Essential or WeDo 2.0)							12	
WeDo 2.0 Guided Projects (3 hours each)								
Pulling		Speed		Robust Structures		<u>Frog's</u> <u>Metamorphosis</u>		
Plants and Pollinators		Prevent Flooding		Drop and Rescue		Sort to Recycle		
SPIKE Essential Unit Plans (6 hours each)								
Great Amazing Adventures Amusement Pa				app <u>y</u> aveler	Crazy Carnival Game		Quirky Creations	