

The *FIRST* Robotics Competition 2017 Digital Animation Award

Sponsored by:



This award celebrates the art of digital animation and its close relationship to STEAM (Science, Technology, Engineering, Art, and Mathematics).

The award is offered to help encourage students to cultivate skills in design and creation of animation including, but not limited to, storytelling, creativity, use of computer software, and an understanding of different techniques and forms of animation. This award is open to all *FIRST* Robotics Competition teams.

THEME: “STEAM”

“STEAM” – you can interpret that however you want. It could be the impact Art has had on technical programs, how your STEM program has influenced your Art community, a Steam powered robot, Steam from a volcano or tea pot, a Steampunk theme. Completely up to you. For this award, what you choose for a story is not nearly as important as the skill and expertise you use to tell the story.

[2017 Winner \(Team 1317\)](#)

2017 Judges Pick: Top Ten (no particular order)

[Team 6184](#) [Team0503](#) [Team0246](#) [Team 2521](#) [Team 1676](#)

[Team 0192](#) [Team 4191](#) [Team 0008](#) [Team 2587](#) [Team 5804](#)

[ALL 2017 Submissions](#) (103 videos)

REFERENCE – 2016 Submissions

Here are videos submitted for last year’s un-official animation award for you to use as a reference:

[Team 008](#) [Team 0075](#) [Team 0111](#) [Team 0166](#) [Team 0178](#) [Team 0250](#)

[Team 0503](#) [Team 0694](#) [Team 0811](#) [Team 1519](#) [Team 1676](#)

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