

FIRST LEGO LEAGUE JR.

FIRST.
LEGO
LEAGUE

FIRST TECH CHALLENGE FIRST.
ROBOTICS
COMPETITION

# Gracious Professionalism®

"A way of doing things that encourages high-quality work, emphasizes the value of others, and respects individuals and the community" - Woodie Flowers



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### 1. League Creation

#### Introduction

- Important Note: League setup MUST be done in the cloud-based FIRST Tech Challenge Scoring (FTC) by a PDP/admin including adding teams, parent/child leagues.
- Leagues should no longer be created in the downloadable FTC Live software.
- There are three league structure options for FIRST Tech Challenge.
- League data has been centralized in the FTC Scoring system so terminology has been standardized.



## 2. League Definitions

**League -** A group/association of teams in a specific geographic location. This group of teams competes in meets, and then a league tournament. Each league tournament is associated with exactly one league. All teams that compete at a league tournament must be members of one (parent) league.

**Child League** - An optional subset of a league (the "parent" league) that compete together before joining the rest of the parent league's teams at the league tournament. All teams in a child league are also members of the parent league. This structure exists for regions that run large league tournaments and wish to divide teams up to help organize meets.

**League Meet -** Meet is a one-field competition that uses the same field and game elements as other *FIRST* Tech Challenge tournaments. However, for a league meet, the event is abbreviated, and only includes qualification matches (but no judging sessions, awards or elimination matches). Results carry forward to future meets and the league tournament.

**League Tournament -** The final event in league play. Each league tournament is associated with exactly one (parent) league. Team rankings incorporate performance in matches from league meets. League tournaments include judging and awards. Teams advance from a league tournament to a super qualifier or regional championship.



### 3. League Structure – Standalone Model

Regions that run single-league events and league tournaments with no inter-league play.



### 4. League Structure – Inter-League Model

Regions that ran leagues where multiple leagues may have been present at a single event, for example, interleague tournaments (ILTs) or other inter-league play.

- This model follows the standalone league model until the league tournament, where multiple leagues play in the same league tournament.
- In this model, the leagues are usually isolated until the ILT, but some variants may exist where teams play in meets with teams from other leagues.
- To enter this format into the system, first create a league (parent) that includes all teams that will play at a single ILT.
- Then, you can create a child-league to split the teams into the same groupings as you would have previously.



### 5. League Structure – Metro League Model

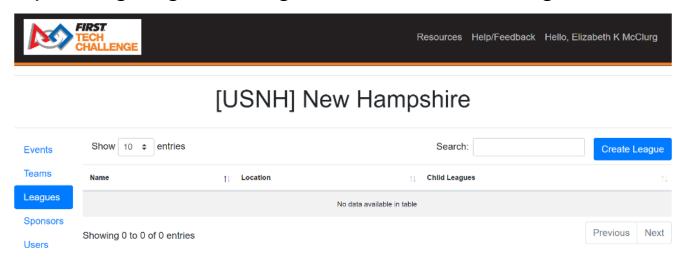
In this model, league inter-play is very common. Teams may play in any meet, and data is aggregated from the various meets at the League Tournament. Teams or events may be grouped into multiple leagues but can play in any meets.

- Create one (parent) league and add all teams participating and all the meets.
- You may create child-leagues, if desired.
- Ensure that no team plays in a meet associated with a different league.
- It is OK if they play with a different child league, but not a different parent league.



#### Login

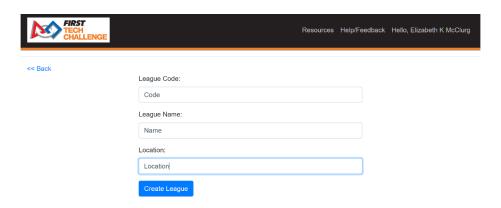
- Log in to the <u>FTC Scoring</u> system with your *FIRST* dashboard login.
- Select your region. This takes you to the main Region page with a list of options: Events, Teams, Leagues, Sponsors and Users. To set up a league go to Leagues, then Create League.





#### **Enter League Information in FTC Scoring**

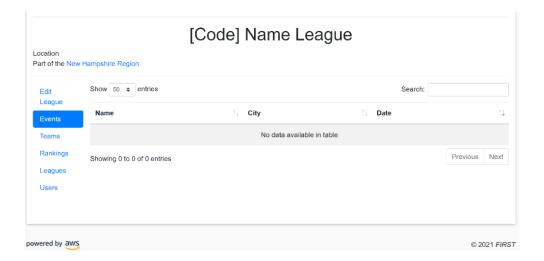
- 1. Specify a unique League Code, following the same rules as event codes (all lowercase letters and numbers and underscores, no whitespace, preferably one word).
- 2. Specify the League Name and the Location (region)
- Select "Create League."





#### Add/Edit Teams for the (Parent) League

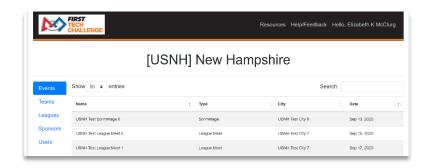
- Select the FTC logo to go back to the league's dashboard.
- 2. Select "Events" to access individual league events.



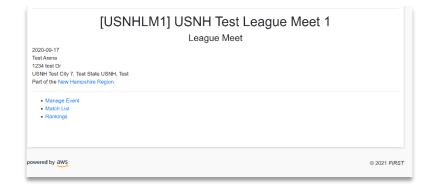


#### Add/Edit Teams for the (Parent) League

3. Select the event to edit.



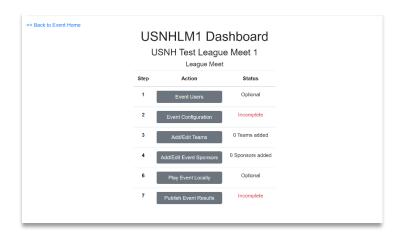
4. Select "Manage Event."



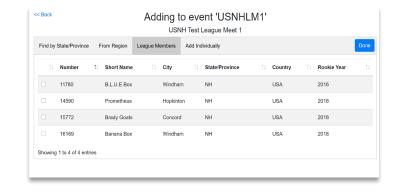


#### Add/Edit Teams for the (Parent) League

5. Select the "Add/Edit Teams" button.



- 6. Enter teams for the league event.
- Press back to enter teams for another event.

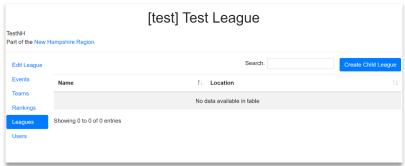




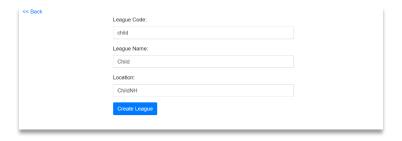
## 7. Create a Child League

#### Add/Edit Teams for the Child League

 Create the parent league first with all the teams in the league, then select "Leagues" and "Create Child League."



2. Enter the child league information.





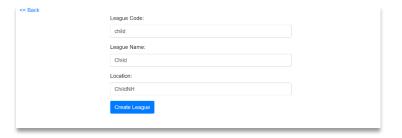
### 7. Create a Child League

#### Add/Edit Teams for the Child League

3. Select "Teams" then "Edit Team List."



4. Enter the child league information.





## 7. Create a Child League

#### Add/Edit Teams for the Child League

5. Select "Teams," then "Edit Teams List." Add the teams.



6. Select "Done" then go back to Leagues to view the child leagues.

